Giovanna Coronado

Contact

301-651-5072 coronado1gio@gmail.com www.giocdesigns.com

Skills

Illustrator Photoshop InDesign XD Premiere Pro After Effects HTML CSS Microsoft Office Canva Shopify Brand identity Logo creation Motion graphics Infographics Publication Typography Creativity Adaptability Decision Making Critical Thinking Time management Openness to criticism

Experience

Freelance Work

- •Youtube Banner March 2023
- •High Society Market Logo January 2023
- •Novel Logo January 2023
- •Karma Cards October 2022 - Present
- •Wedding Signage October 2022

America's Best Eyeglasses & Contacts

Receptionist/Optometric Technician

- Set up appointments for patients.
- Ran insurance to insure validity.
- Updated patient information.
- Performed initial tests before patient saw doctor.

June 2022 - October 2022

TJ Maxx

Merchandise Associate

- Rang up sales and returns.
- Restocked items on the sales floor.
- •Assisted at the jewelry counter.
- ·Monitored the fitting room.

Sept 2021 - February 2022

Determined by Design

Graphic Designer

 Created a brand identity and social media posts using Illustrator, Photoshop and After Effects.

February 2022 - April 2022

Franciscan Monastery of the Holy Land in America

Graphic Design Temp

•Designed publications using InDesign and Microsoft Publisher for events and tours.

May 2018 - August 2018

Education

Moore College of Art & Design Philadelphia, PA BFA, Graphic Design May 2021

Honors

Emerging Artists, Designers, & Scholars Levy Gallery The Galleries at Moore May 2021

Leadership

Graphic Design ClubMoore College of Art & Design
2019 - 2020

Student Government
Moore College of Art & Design
Fall 2018

Workshops

Vanguard, Design Thinking Workshop

A week long, team-based design thinking and application workshop with a five-person team from Vanguard to study the issue of Behavioral Finance. The problem being solved was to make saving money as desireable as spending it.

October 2019

Google Creative Lab

Design Sprint: Posters for Change This three day workshop was based on key practices used at the Creative Lab to resolve, evaluate and demonstrate how to put the right message in the right place to change human behavior.

March 2020